

GOLDEN POSE

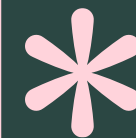
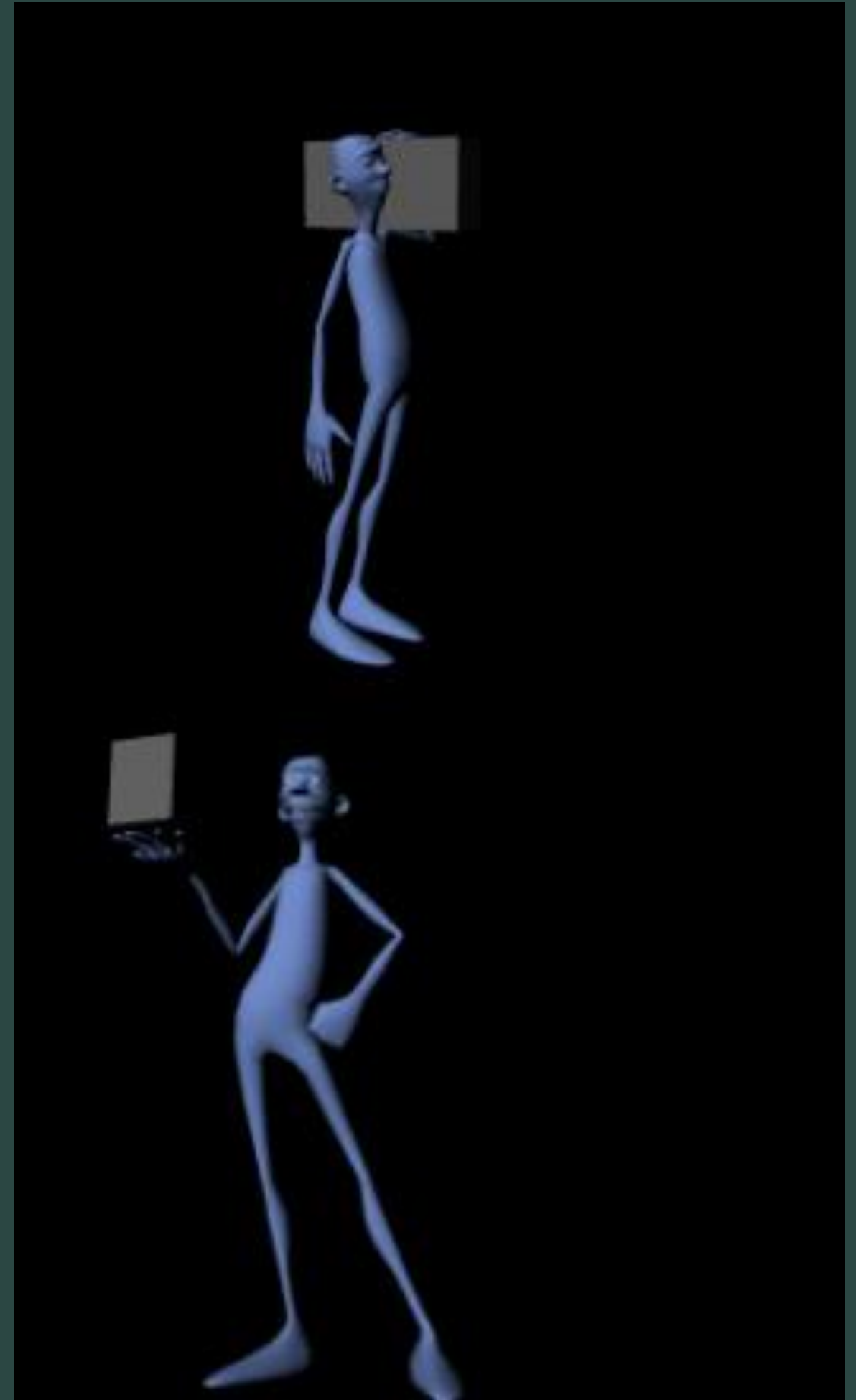
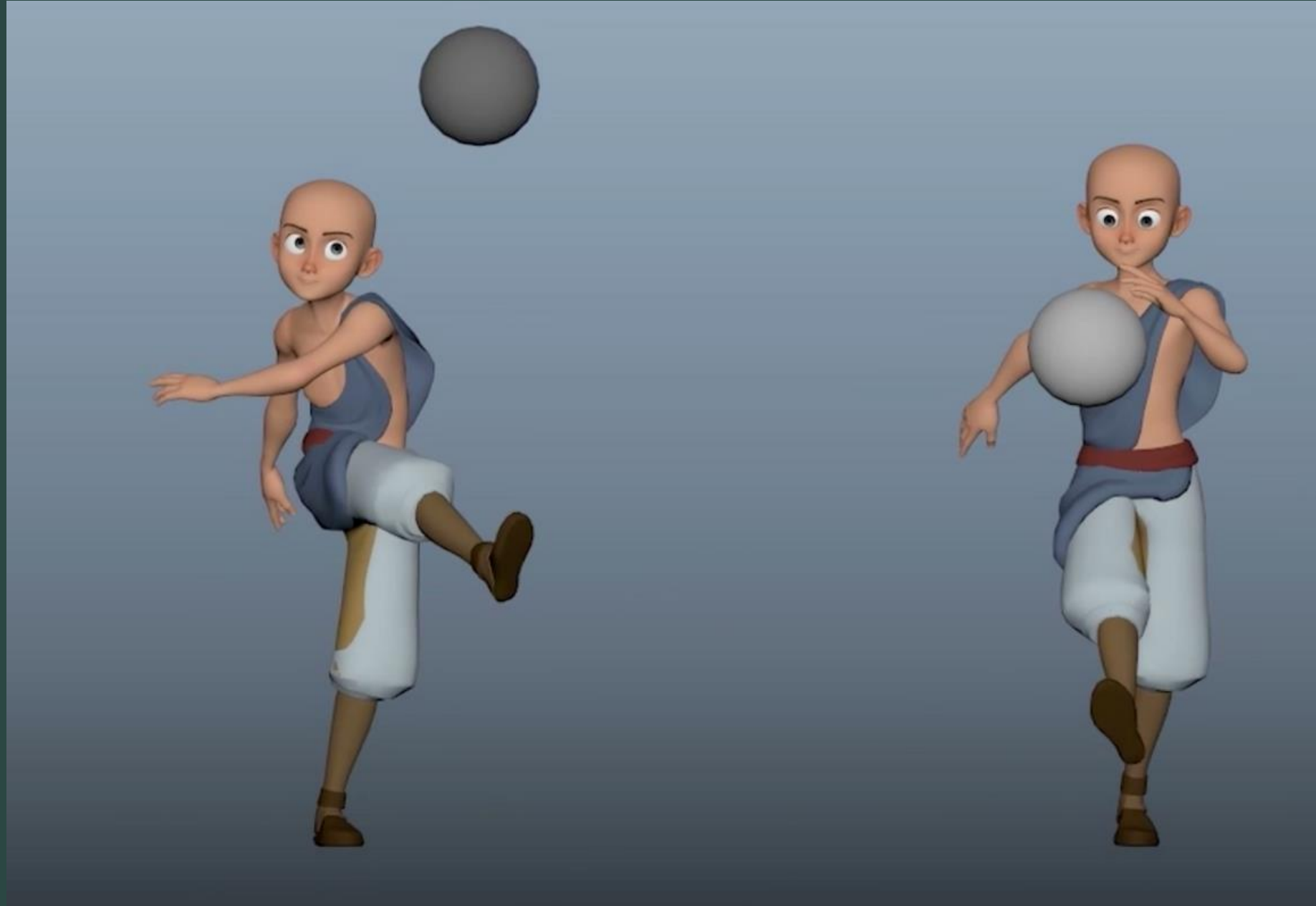


Image: © Sony / Marvel – Spider-Verse





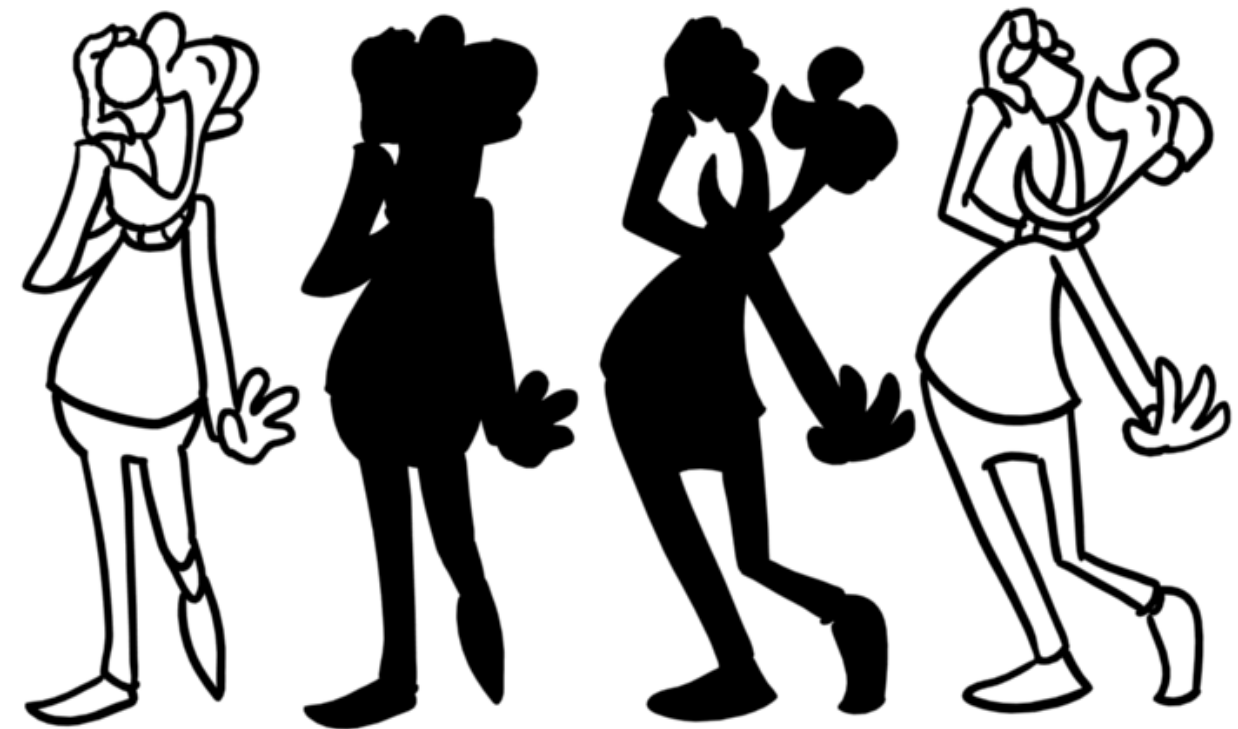


FIRST... CLEAR SILHOUETTE

Audience should understand the pose at the first glance!

- The pose should read clearly even in black and white or as a simple outline.
- No confusing overlaps or unclear shapes.
- This helps the viewer instantly understand the action or emotion.

Make it clear in the SILHOUETTE



HMM...

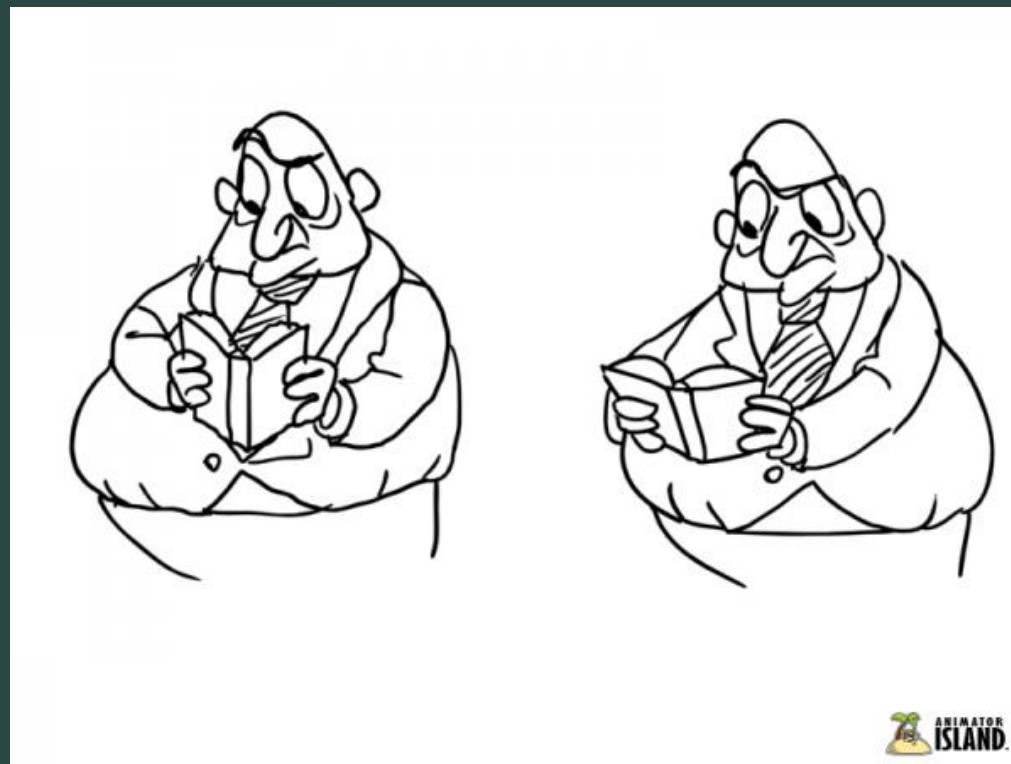
WHAT?

AHA!

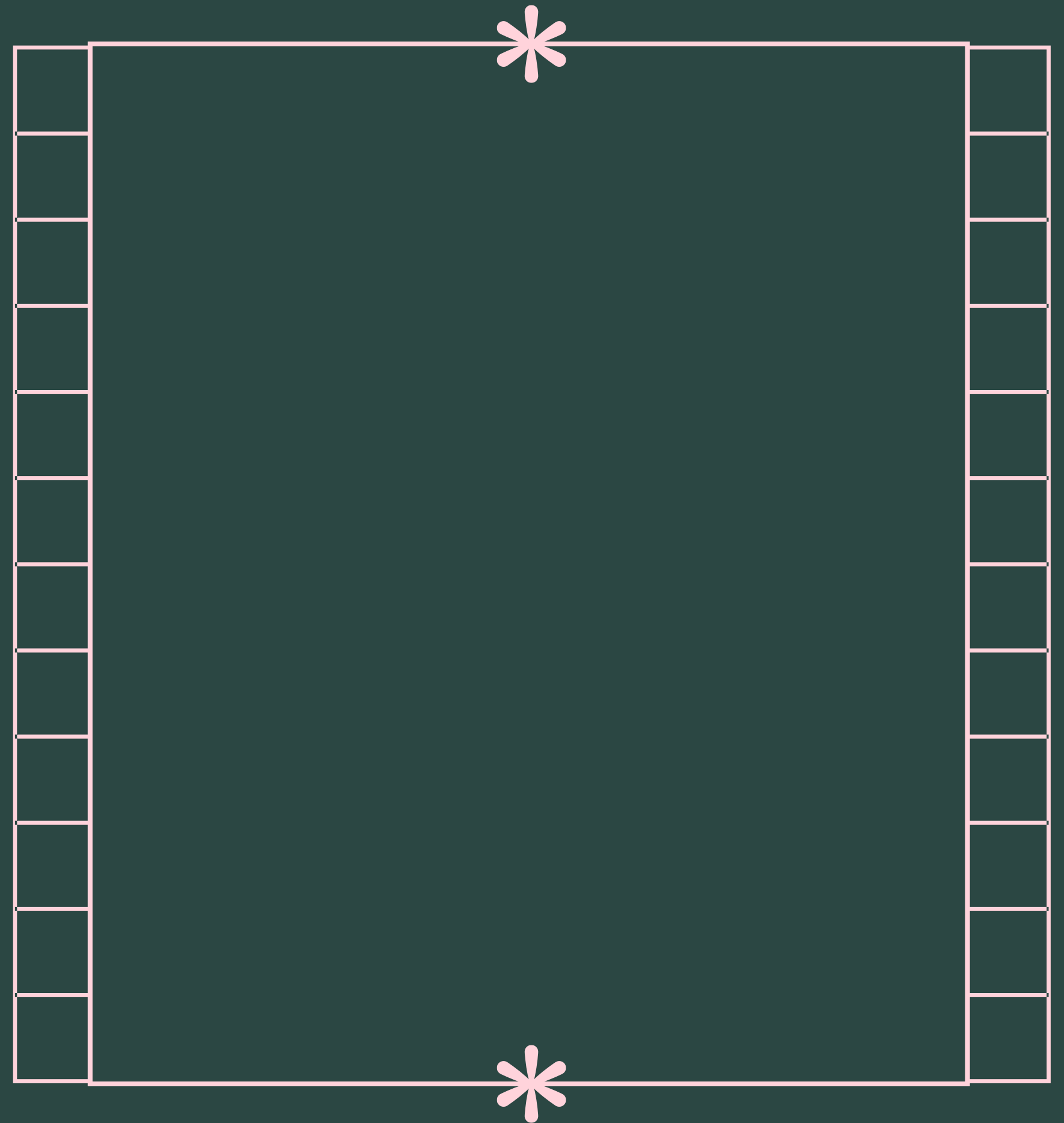


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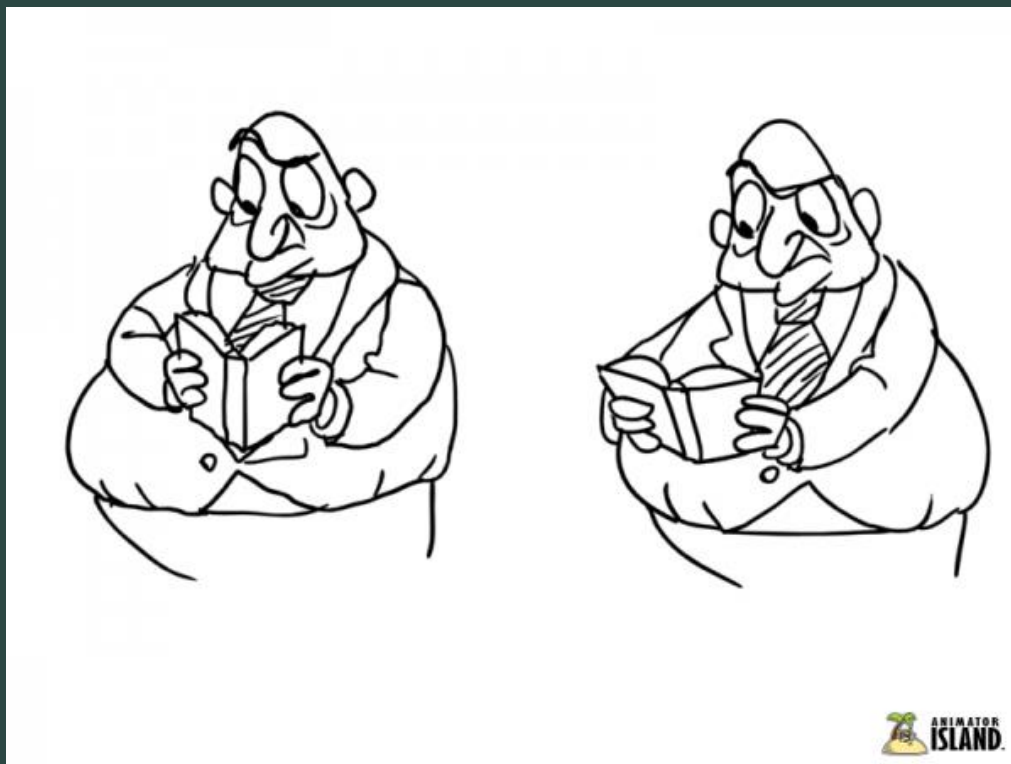


If it is not possible to put something in the overall silhouette (e.g. when the arms must be in front of the body) make sure that it at least sticks out from whatever it is in front of and move it out of already crowded areas.

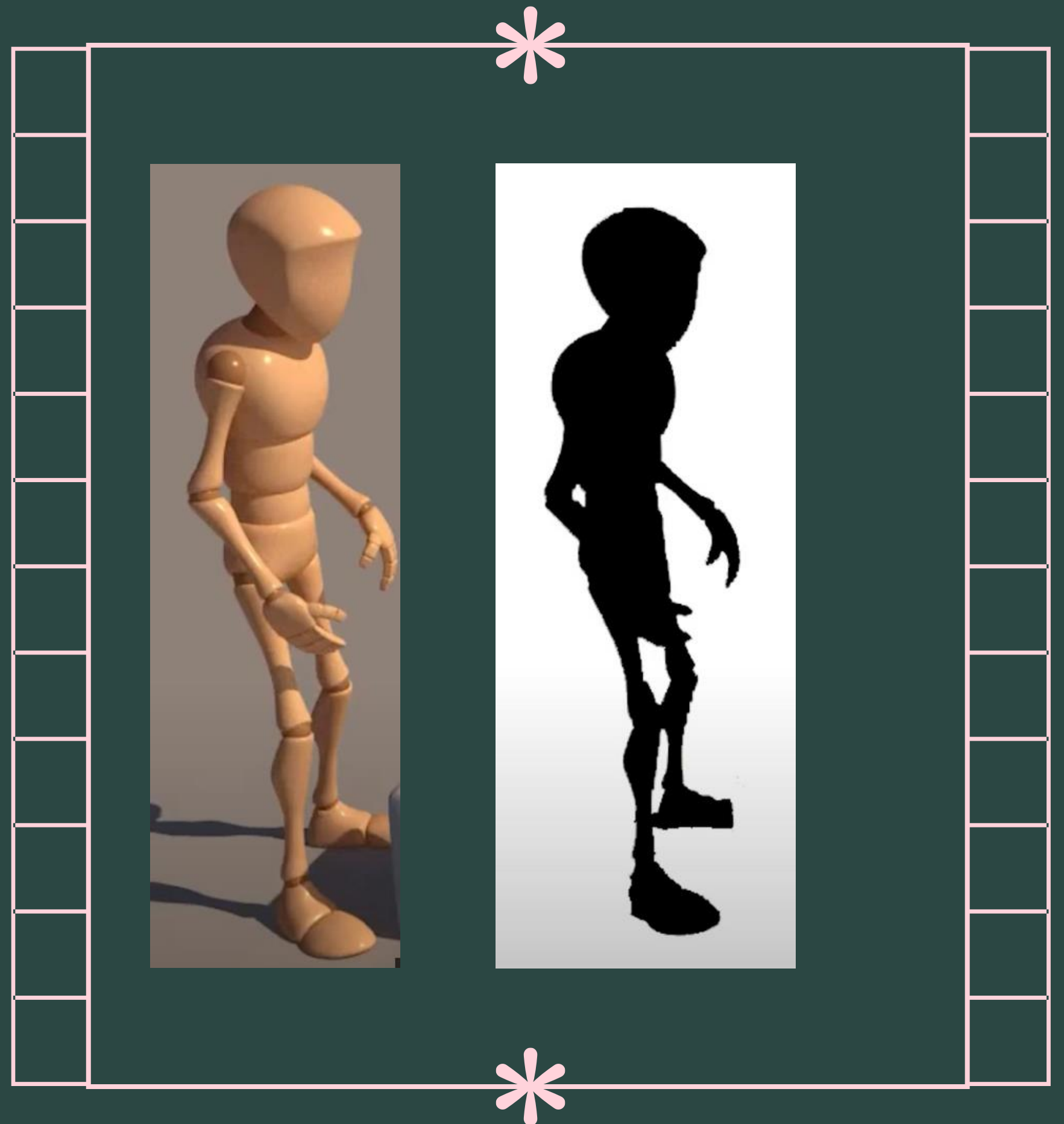


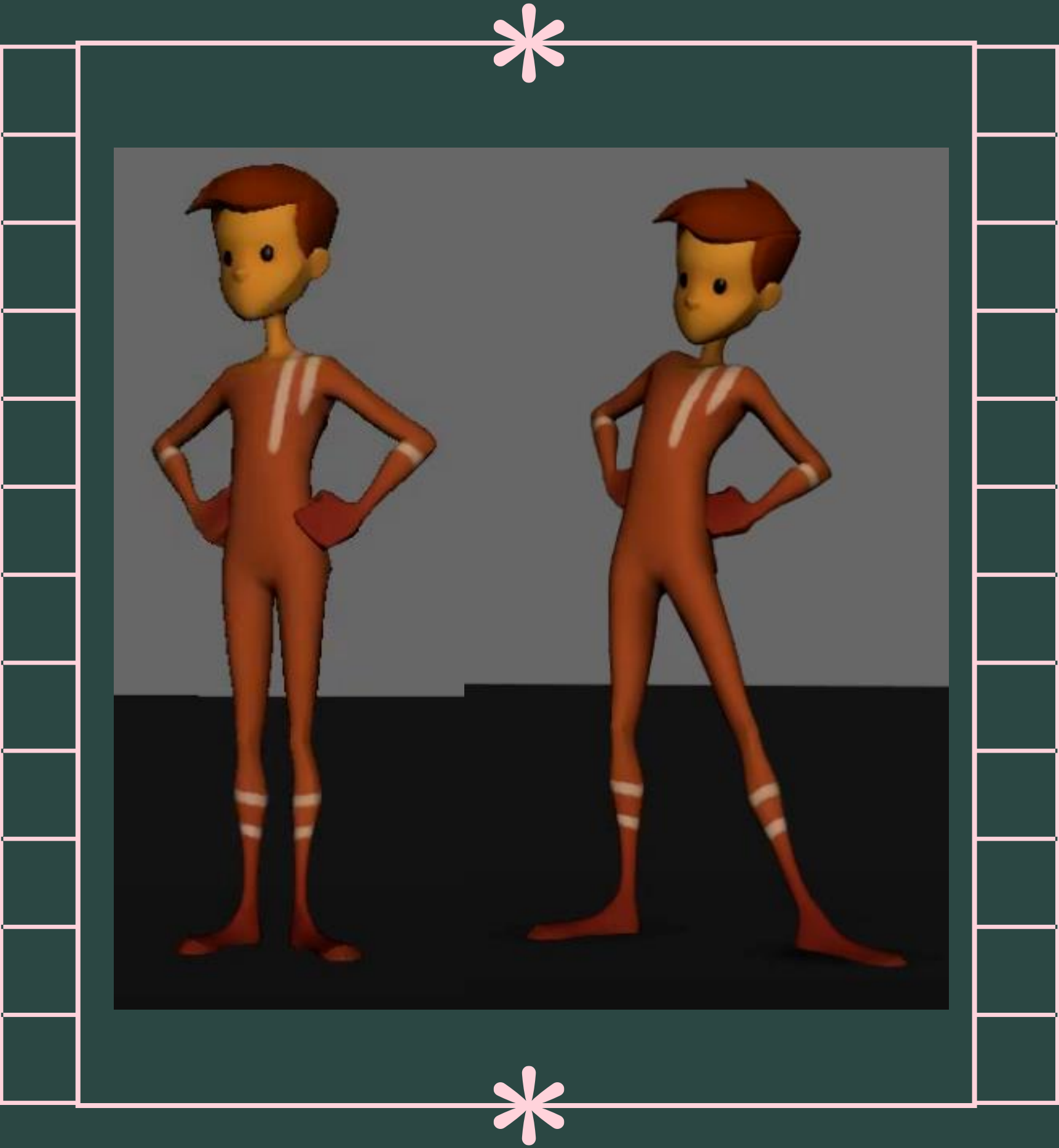
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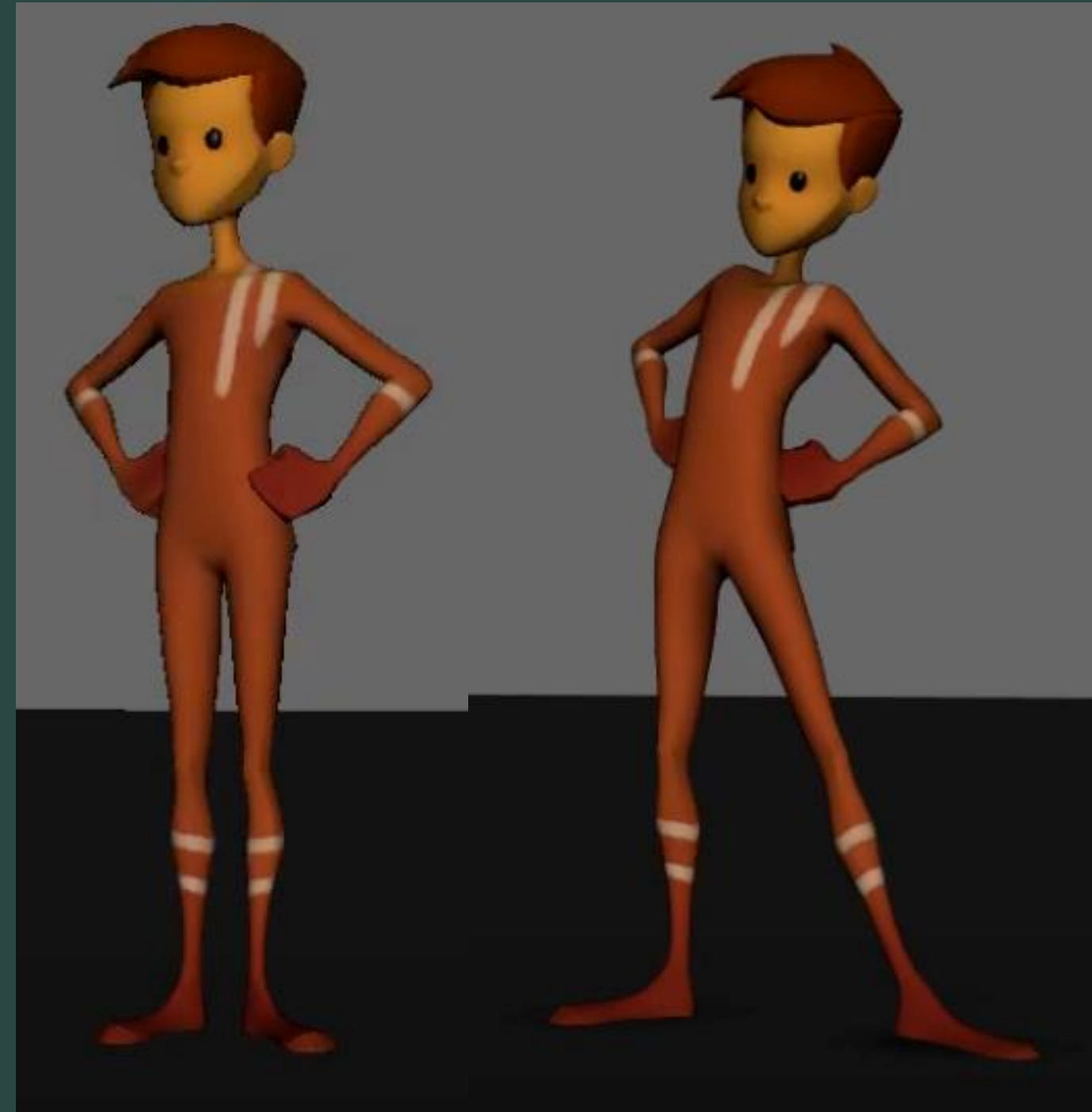
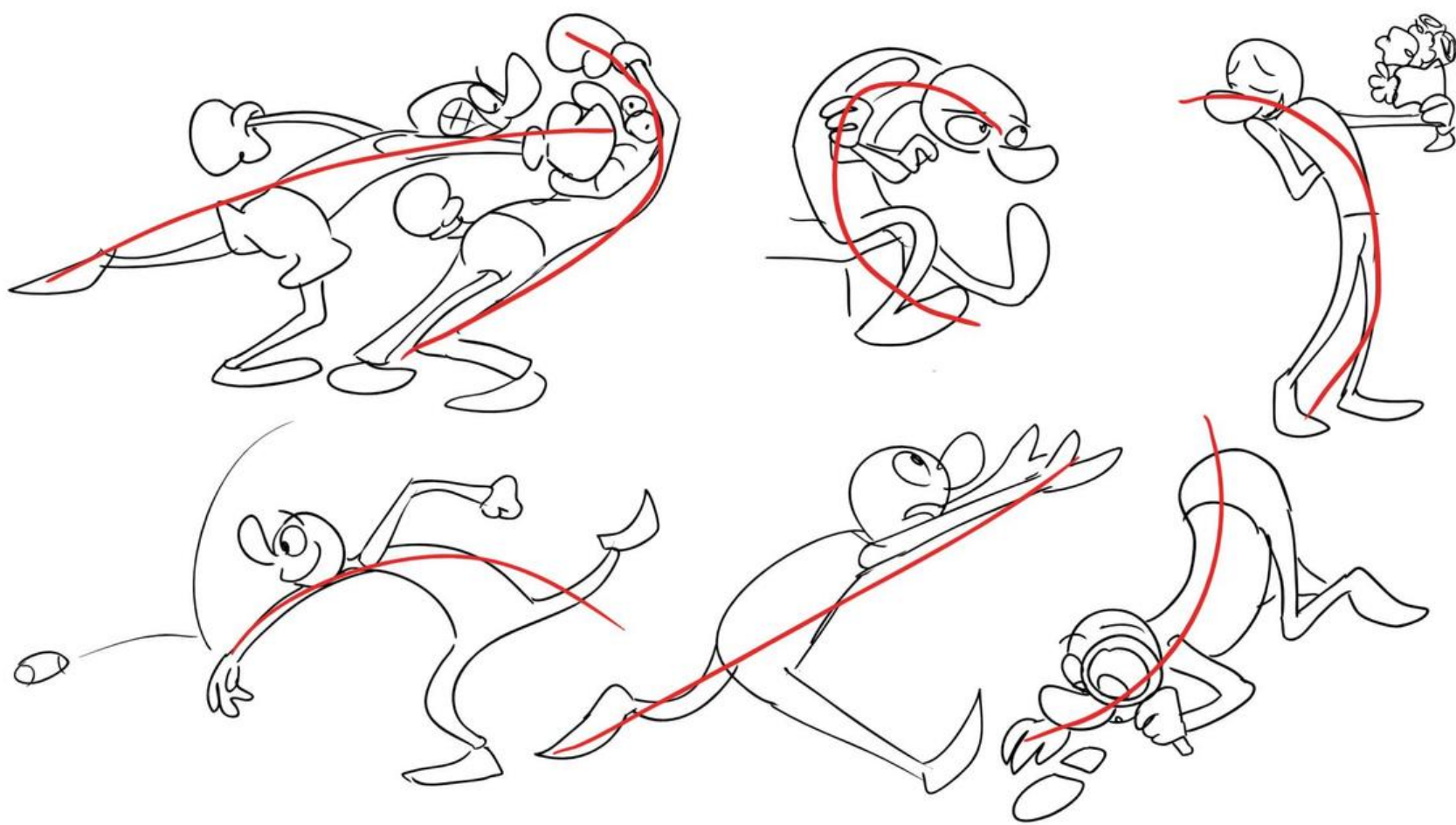


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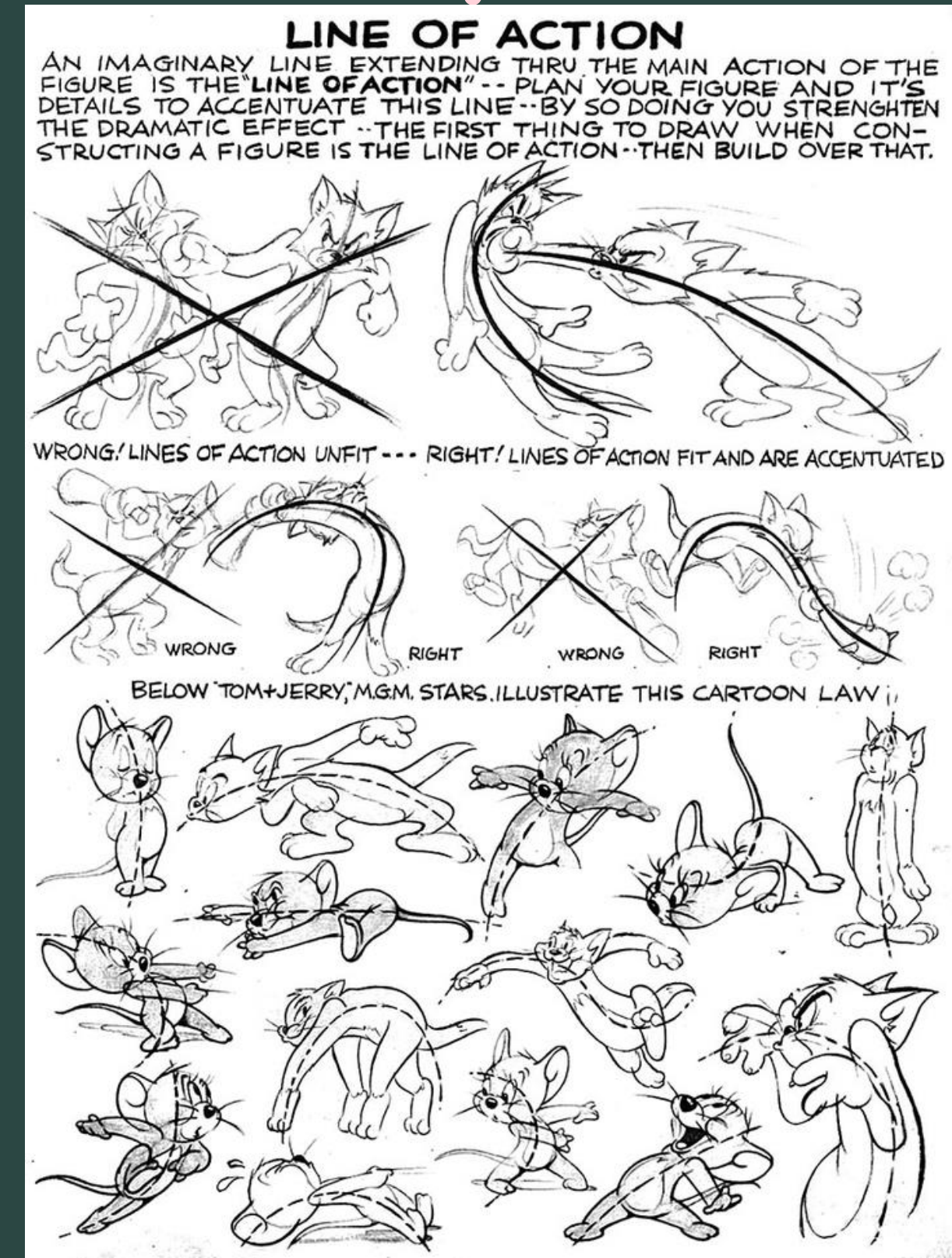


AND THEN... LINE OF ACTION!



LINE OF ACTION

A flowing, dynamic curve or shape runs through the body (often S- or C-shaped). This line guides the eye and creates energy and movement.

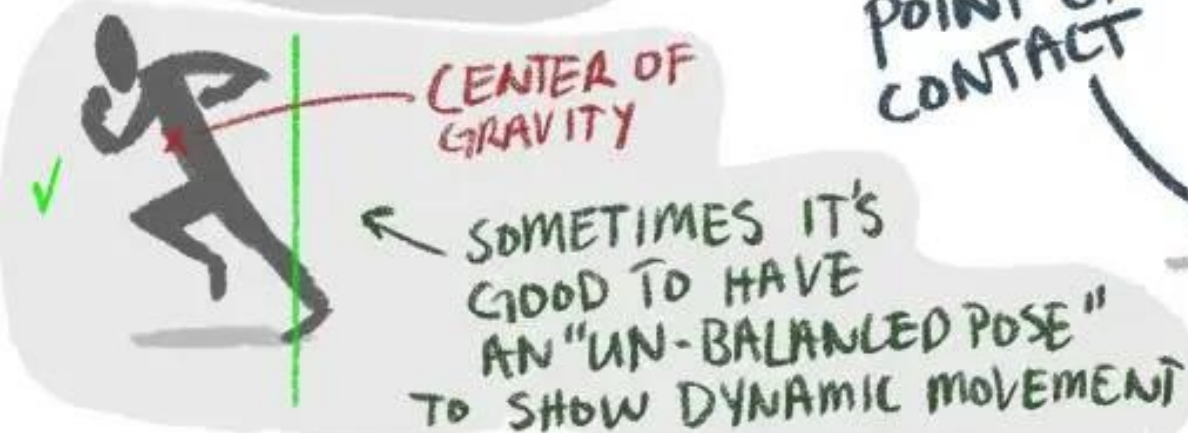
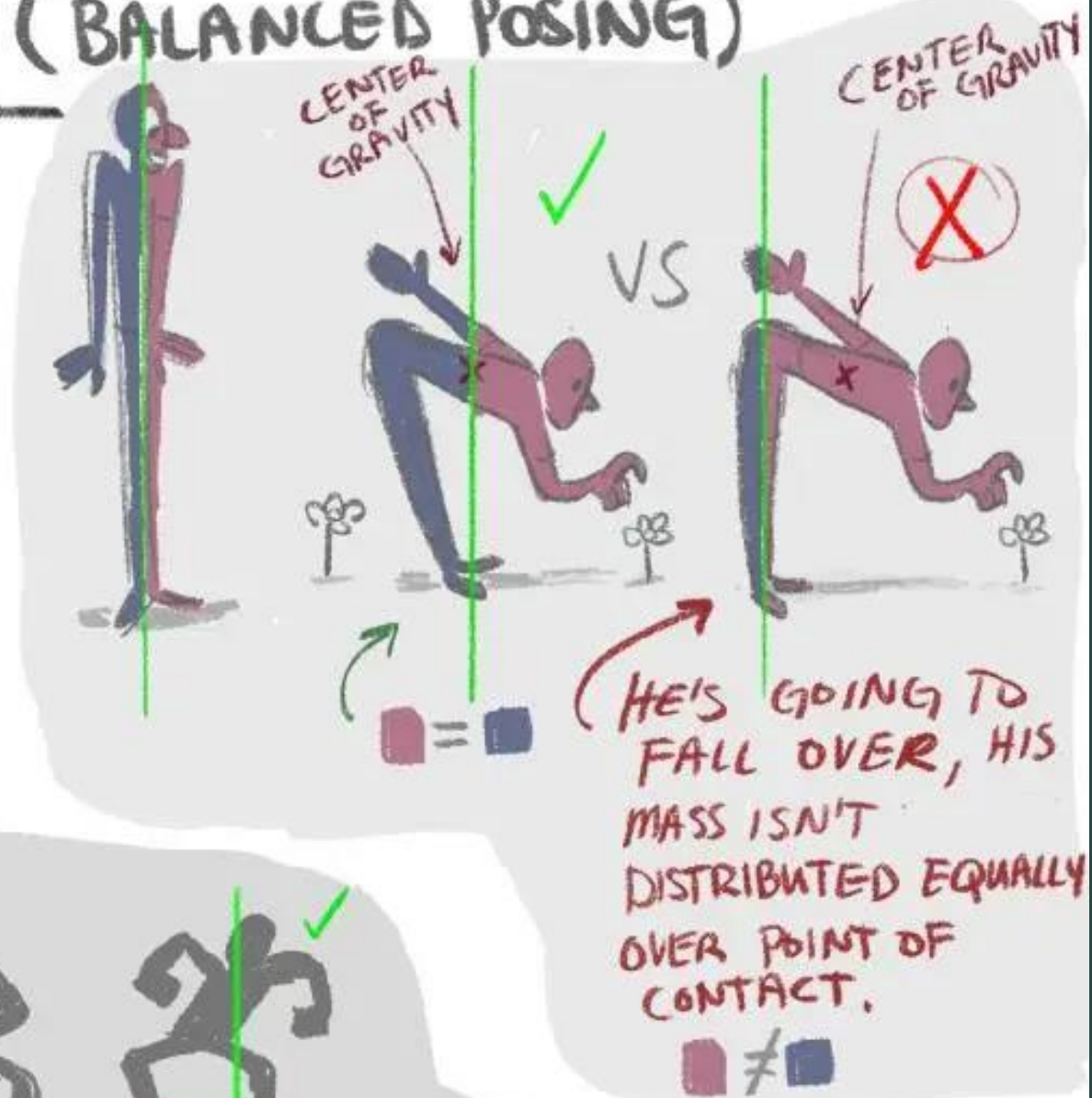
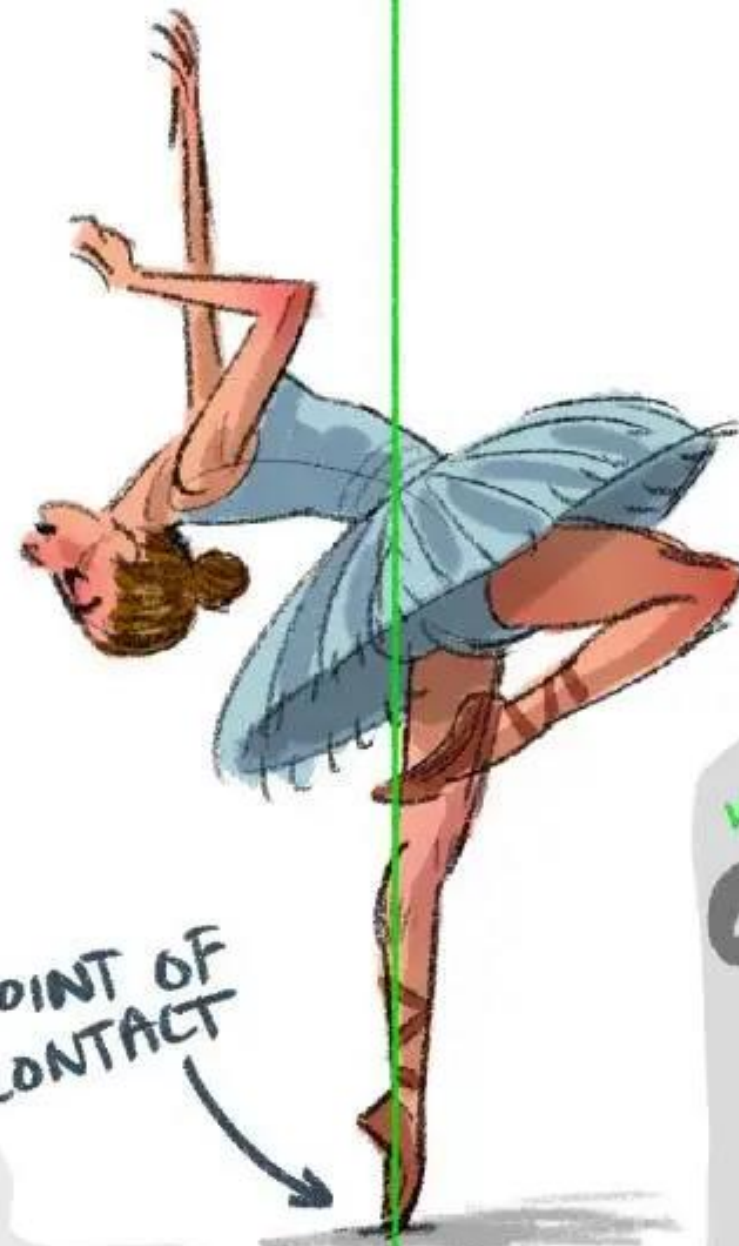


BALANCE & WEIGHT

@alleno4

A QUICK
CG

ANIMATION TIP (BALANCED POSING)

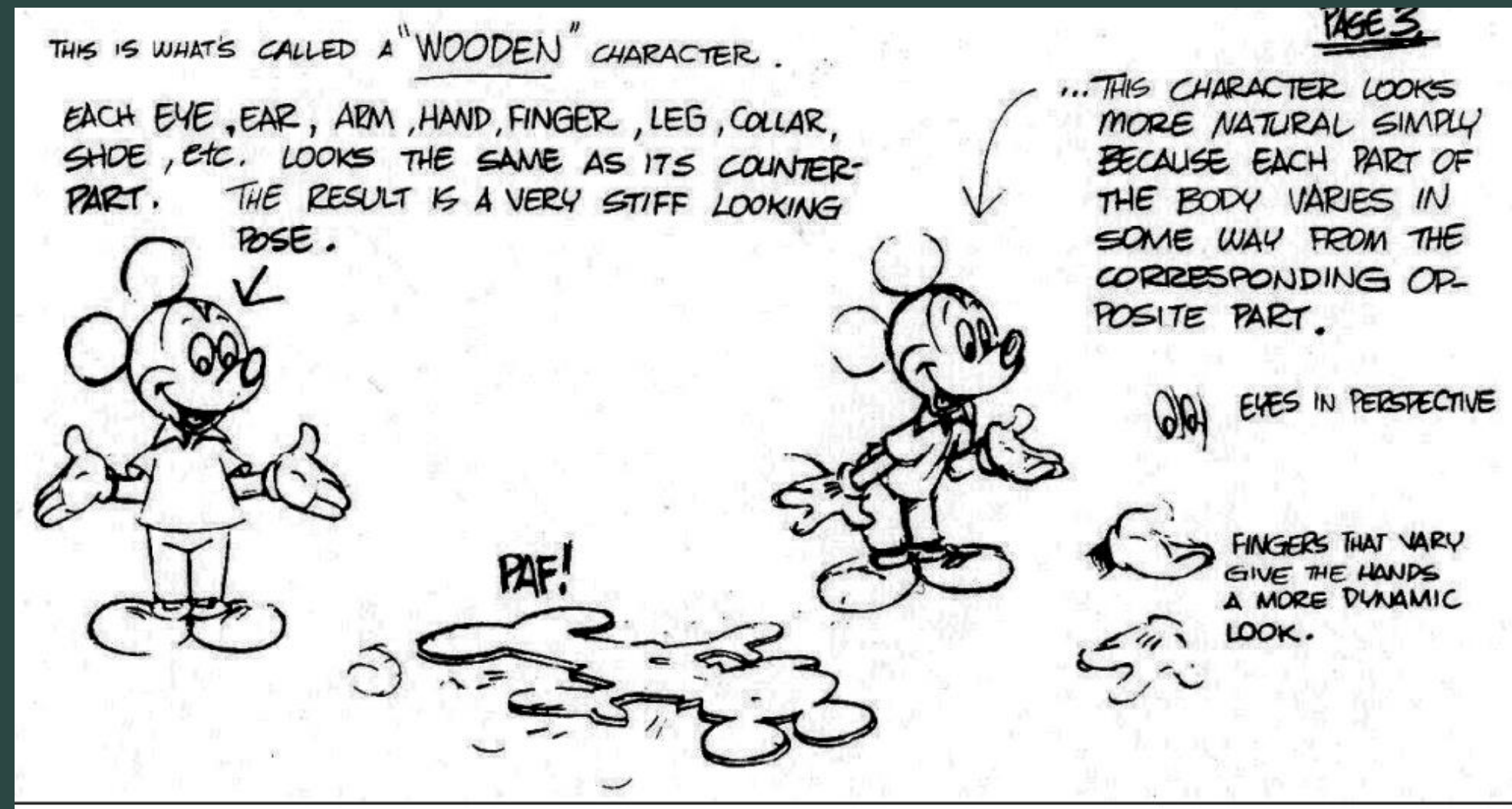


ASYMMETRY



“... Another sign admonished us to watch out for “twins” in our drawings. This is the unfortunate situation where both arms or both legs are not only parallel but doing exactly the same thing. No one draws this way on purpose, and usually the artist is not even aware that he has done it. ...If you get into acting, you would never think of expressing an emotion with twins anywhere, but, somehow, in a drawing, if you're not thinking, it creeps in time and again.”

(From “The Illusion of Life” by Frank Thomas and Ollie Johnston)





EXAGGERATION EMOTION PERSONALITY

(Tiny bit advance)



- Key body parts (hands, head, torso) express the emotion or action clearly.
- Poses aren't stiff or neutral - they have a sense of life and purpose.
- Exaggeration helps the pose read better, especially from a distance.
- The pose expresses clear intent or feeling (anger, joy, curiosity, tension, etc.)
- It reflects the character's personality and the story moment.

CHOOSE YOUR CUPPA TEA!



CHOOSE YOUR CUPPA TEA!



Spider-Verse Trilogy
© Sony Pictures Animation / Marvel Entertainment



Superwoman
© DC Comics



JoJo's Bizarre Adventure
© Hirohiko Araki / Shueisha / David Production



Overwatch © Blizzard Entertainment



The Incredibles © Pixar Animation Studios



Despicable Me
© Illumination Entertainment / Universal Pictures

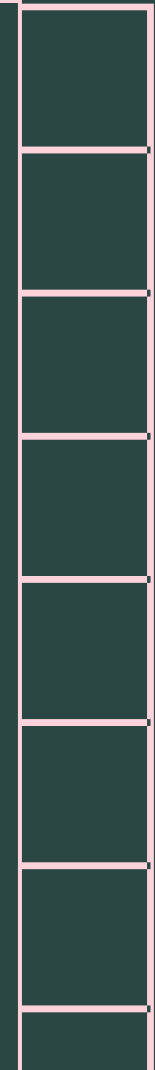
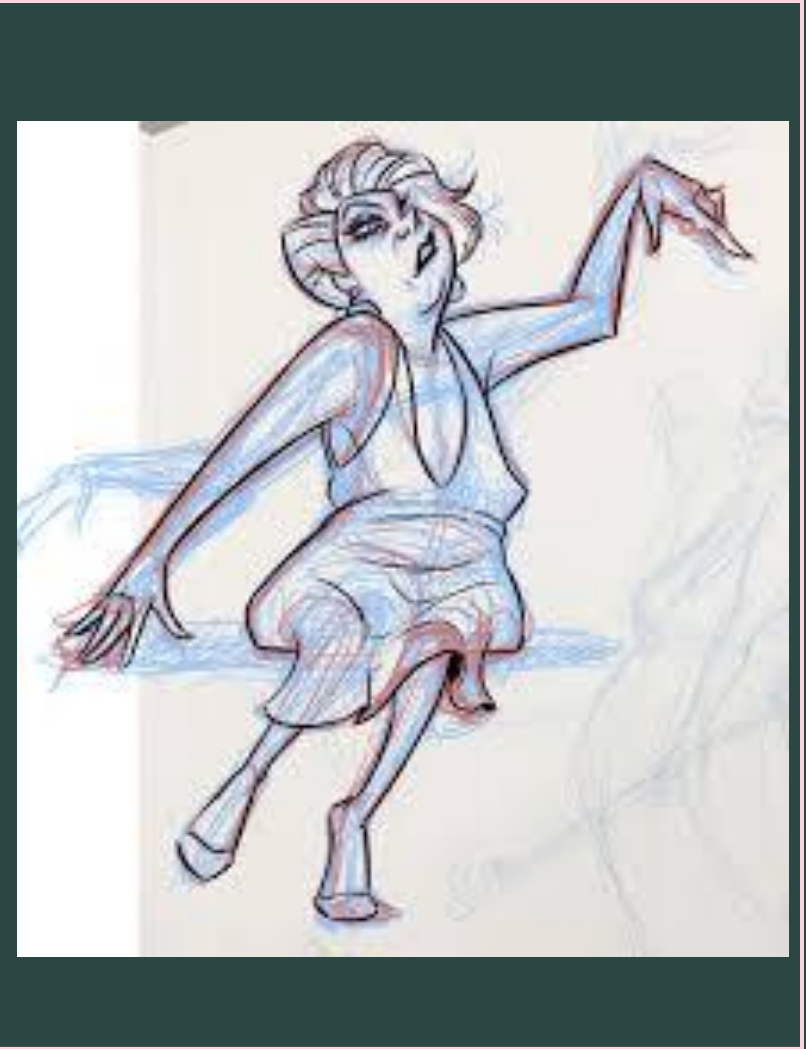


Hotel Transylvania © Sony Pictures Animation

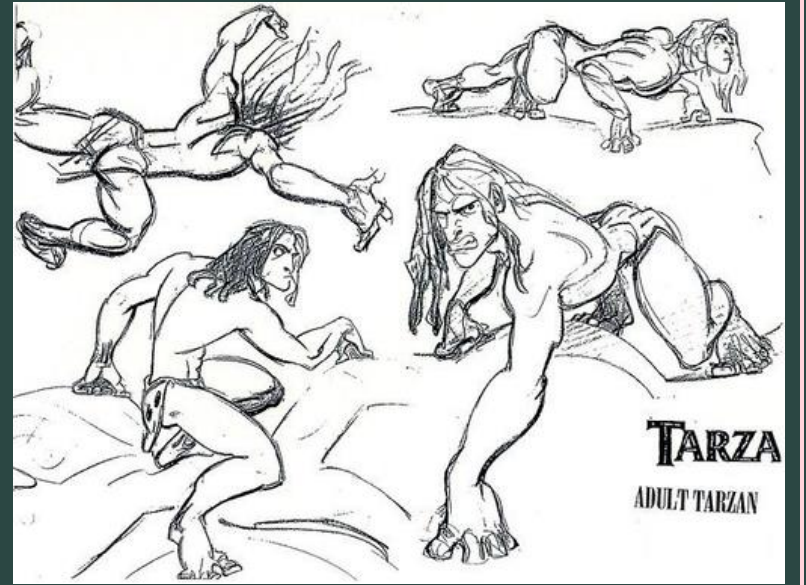
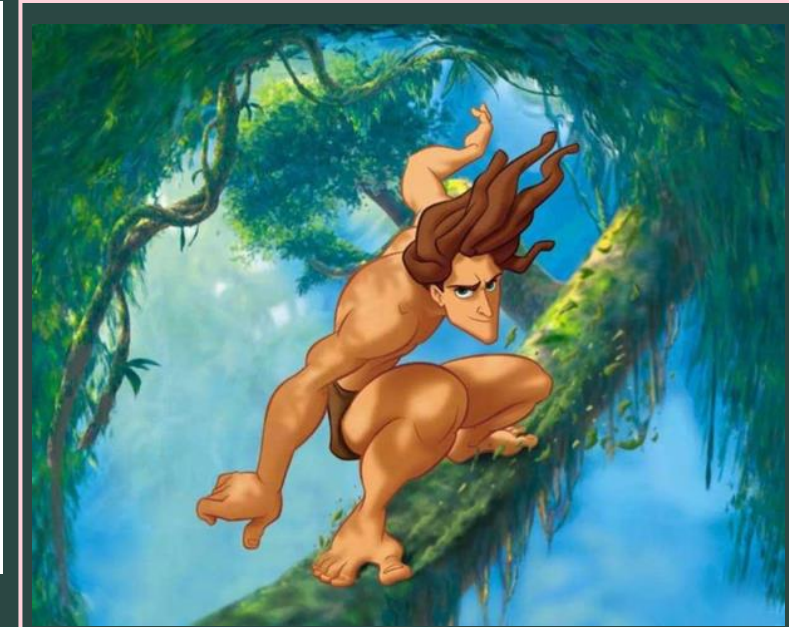


Arcane
© Riot Games / Fortiche Production

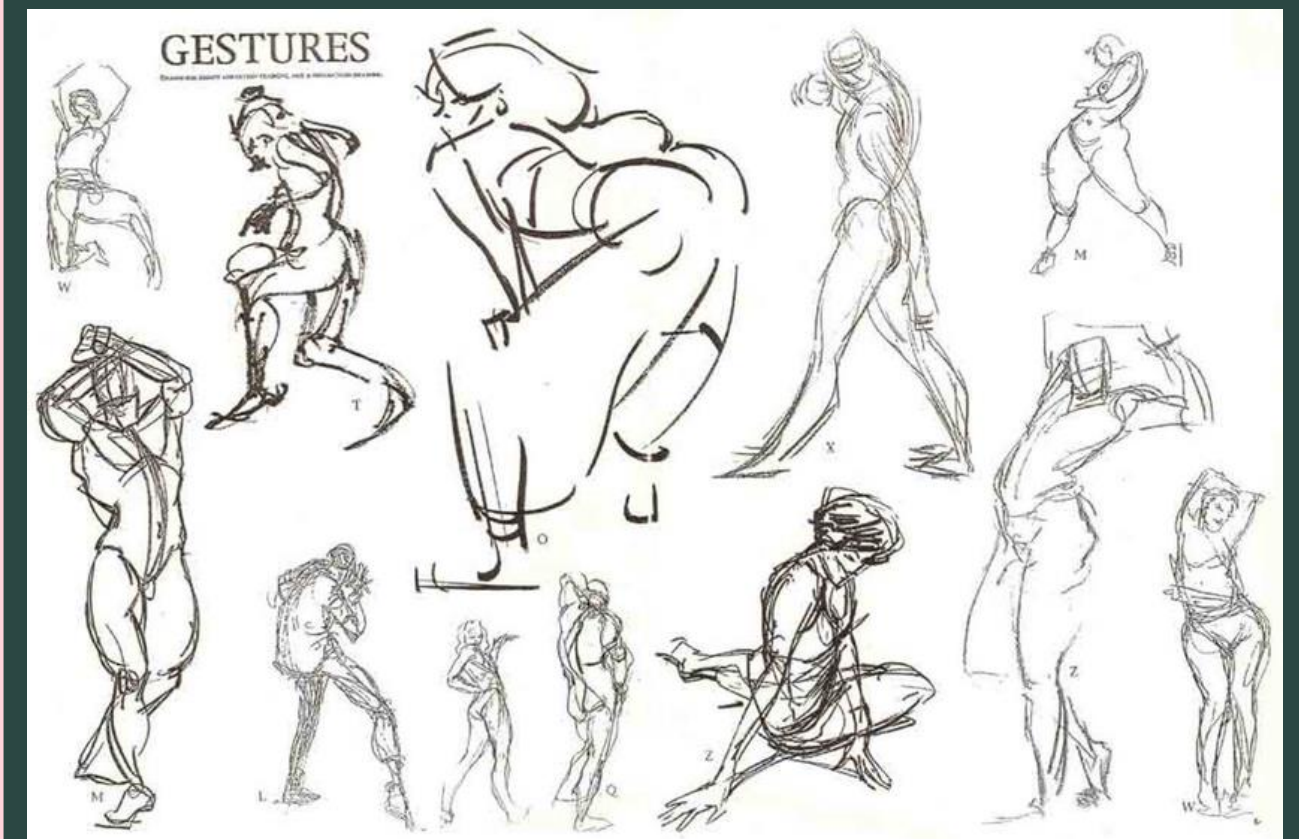
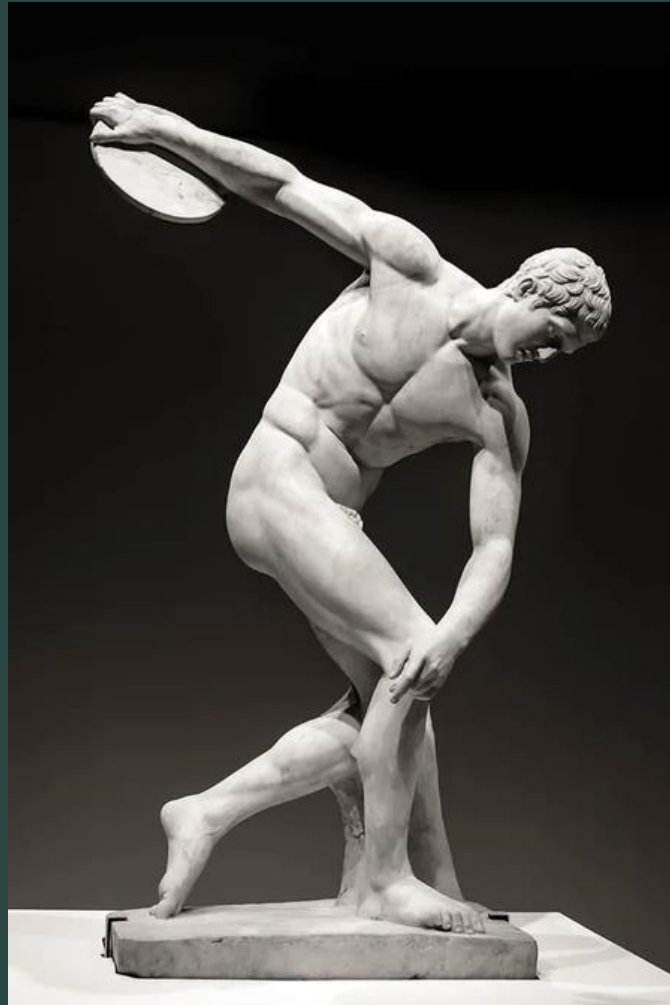
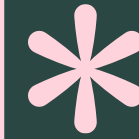
LET'S TAKE A STEP BACK IN TIME...



https://i0.wp.com/25.media.tumblr.com/9f793b05fac5061b497e557e848c6e80/tumblr_mj27iyhUZM1qdbhwwo2_500.gif



OR EVEN... BACK TO THE CLASSICS!





ANIMATION ANALYSIS



FINAL



[Frame by Frame Animation](#)

YOUR TURN!

Observe Every Good Shot!

- Focus on body key poses
- Skip the facial

CHOOSE YOUR CHALLENGE!

- Challenge: Pose one Hero Pose
- Extra Challenge: Pose one Standing Pose
- Super Extra Challenge: Pose one Happy Pose
- Final Boss Challenge: Make your pose in 360 degree camera

Show me:

- Controllers hidden
- Pose screenshot / Pose turntable
- Reference you use

